- Announcements
- Questions
- objects and methods
- Functions
 - possible errors
 - wrong number of arguments
 - unindenting something that should be part of the function
 - can we use temp_F or temp_C outside definition?
 - no, function bodies are their own little world
 - this is called scope and we'll talk more about next week

```
• 1 def C_to_F(temp_C):
2     temp_F = temp_C * 9 / 5 + 32
3     return temp_F
4
5     cur_temp_F = C_to_F(cur_temp)
6     <rest of program>
```

- In what order does the computer execute the above lines?
- 1 -> 5 -> 2 -> 3 -> 6
- remember the instruction pointer? A function call and return are instructions that modify it
- Mysteries

```
    def f(x):
return x + 2
def g(y):
```

```
return y * 3
a = 1
print(f(g(a)), g(f(a)))

def f(x):
    return x + 2
def g(y):
    return f(y) * f(y + 1)
a = 1
print(g(a))
```

Conditionals

boolean expressions

- relational operators
 - less than (<), less than or equal to (<=)
 - greater than (>), greater than or equal to (>=)
 - equal (==)
 - not equal (!=)

can use and, or to combine expressions

- check if variable x is positive number at most 10: x > 0 and $x \le 10$
- can use parentheses to control evaluation
 - current_temp > hot_temp and chance_of_rain > 0.4 or chance_of_clouds > 0.5
 - (current_temp > hot_temp and chance_of_rain > 0.4) or chance_of_clouds > 0.5
 - same as first version, by default ands and ors are evaluated left to right
 - current_temp > hot_temp and (chance_of_rain > 0.4 or chance_of_clouds > 0.5)
- Practice: write an absolute value function

```
    def abs(x):
    if x < 0:</li>
    return -x
```

else: return x

Mysteries

```
def is_even(x):
    return x % 2 == 0
turns = 7
if turns == 0:
    print("first turn")
elif is_even(turns):
    print("even turn")
else:
    print("odd turn")
```

- boolean expression for odd number?
 - not is_even(turns)
 - x % 2 == 1
- Practice: number guessing game
 - ▼ given a player's guess and a secret number, print "cold" "warm" or "lava"
 - only print one hint
- Extras
 - randomness
 - numeric data types